

~~HI  
1~~  
distinct and individual plays that occurred during the drive such that each of the at least two distinct and individual plays can be distinguished from one another.

~~Sub  
F2  
Sup  
H1~~  
14. (Twice amended) An apparatus for producing an article of manufacture that conveys information regarding a football game between two teams, comprising:

~~2~~  
a printing device configured to render a plurality of symbols along a path representing at least a portion of a drive by one of the two teams, and

the plurality of symbols representing at least two distinct and individual plays that occurred during the drive such that each of the at least two distinct and individual plays can be distinguished from one another.

~~Sub  
F3  
Sup  
H1~~  
27. (Twice amended) A computer-implemented method for rendering a diagram representing a football game between two teams, comprising a step of:

~~2~~  
(a) in response to information input to a processor regarding at least two distinct and individual plays in a drive by one the two teams,

rendering a plurality of symbols on at least one of a display and a substrate of a printing device, the plurality of symbols being rendered along a path representing at least a portion of a drive by one of the two teams, and

representing the at least two distinct and individual

H1  
3  
D  
plays such that each of the at least two plays can be distinguished from one another

Sub. F4>  
Sub H1  
41. (Twice amended) A computer-readable medium for use with a processor, the medium having a plurality of instructions stored thereon which, when executed by the processor, cause the processor to perform a step of:

(a) in response to information input to the processor regarding at least two distinct and individual plays in a drive by a football team,

causing a plurality of symbols to be rendered on at least one of a display and a substrate of a printing device, the plurality of symbols being rendered along a path representing at least a portion of the drive by one of the two teams, and

representing the at least two distinct and individual plays such that each of the at least two distinct and individual plays can be distinguished from one another.

Sub. F5>  
H1  
55. (Twice amended) An apparatus for rendering a diagram representing a football game between two teams, comprising:

means, responsive to information input by a user regarding at least two distinct and individual plays in a drive by one of the teams, for rendering a plurality of symbols on at least one of a display and a substrate of a printing device, the plurality of symbols being rendered along a path representing at least a portion of the drive by one of the two teams; and

DS means for representing the at least two distinct and individual plays such that each of the at least two distinct and individual plays can be distinguished from one another.

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Sub. F<sup>6</sup> > 61. (Amended) A method for displaying information to a user regarding a football game between two teams, the user being presented with a plurality of symbols rendered along a path representing at least a portion of a drive by one of the two teams, the method comprising the steps of:

- D<sup>6</sup>
- (a) in response to the user identifying at least one of the plurality of symbols, identifying the user's data input,
  - (b) processing the user's data input, and
  - (c) displaying information regarding at least one play represented by the identified at least one of the plurality of symbols.
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